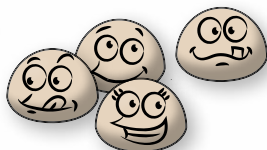


**Players: 2–4**

Ages: 4 and up

Playing Time: about 15 minutes

4 Caterpillar Heads

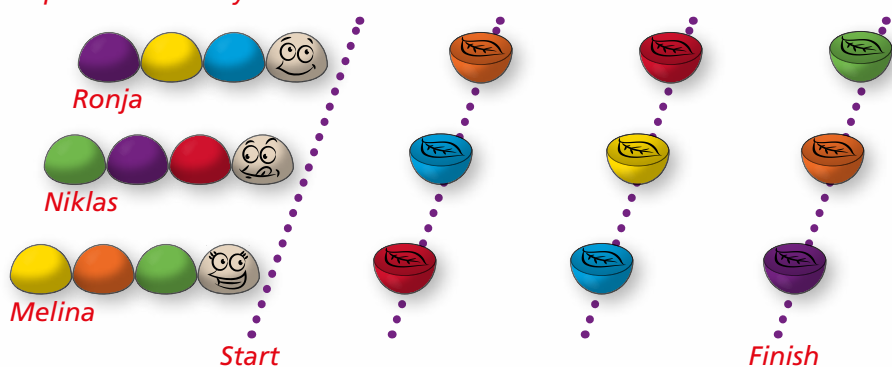


3 Color Dice

Flori and his friends stuff themselves to grow longer and more colorful. Did you roll the right color? Then you may move your caterpillar and maybe add another piece to it, if you're lucky! With each bite, your caterpillar grows. If you're the first across the finish line, you win the game and definitely have the hungriest caterpillar in the world!

Each player takes **one caterpillar head** and **three differently colored caterpillar pieces**. Make sure that each player has a different combination of colors. Imagine a starting line and line up the caterpillars along it, like the picture below. Turn the rest of the caterpillar pieces over so the leaf side is showing and put any three of them in a row in front of each caterpillar. Make sure that the gaps are the same between all the leaves! These pieces are the caterpillar food.

Setup For Three Players



Put any caterpillar heads and pieces you're not using back in the box.

Hint: Why don't you use the game's box to measure the gaps? The size of the gaps between the caterpillars and the pieces of food determine the duration of the game. If you want a shorter game, choose a smaller gap. If you want to keep playing for longer, put them farther apart.

Get the **three color dice** ready—and off you go!

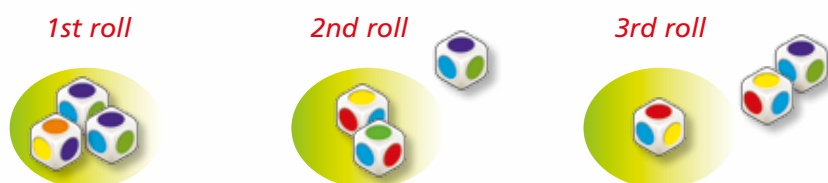
The hungriest player goes first. Then you take turns in a clockwise direction (to the left).

When it's your turn, you get to roll the dice and try to move your caterpillar. However, your dice roll may not just move your own caterpillar, but also those of the other players!

First, You Roll the Dice ...

At the beginning of your turn, you roll the dice **up to three times**. On your first roll, use **all** three dice. On the second and third roll, you decide which dice you want to roll again.

Hint: Try to get the color at the **back** end of your caterpillar!

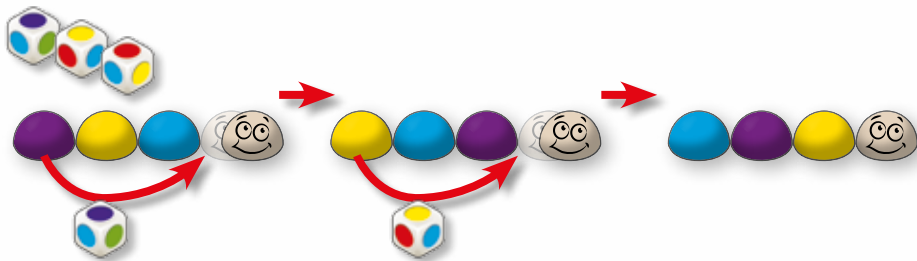


Example: Ronja rolls the dice three times. After the first roll, she decides to keep a purple die, after the second roll, she keeps the yellow one also.

... Then You Move Your Caterpillar

Does one of your dice show the color of the **back** end of your caterpillar? Then you are allowed to move this piece to the front. Push your caterpillar's head forward to make space, then take the piece from the back of your caterpillar and put it between the head and the caterpillar piece at the front. This is how you move your caterpillar!

If you have also rolled a die that shows the color of the next piece at the back of your caterpillar, you get to move this one to the front also, and so on.



Example: Ronja has rolled purple, yellow, and red. The purple die allows her to move the caterpillar piece at the back to the front. Now, the yellow piece is at the back. Because she also has a yellow die, she is allowed to move this piece as well. She can't move her caterpillar with the red die.

Note: You may only move **one** caterpillar piece per die!

The Other Players' Caterpillars Are Moving, Too!

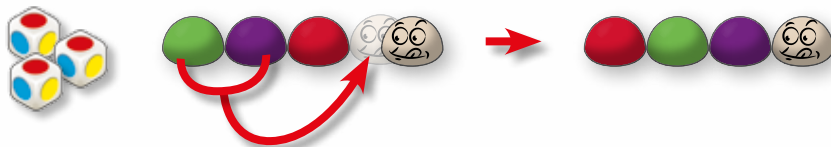
When you move your caterpillar, the other players get to use your dice, too! The rules above apply when they check to see if they can move any caterpillar pieces to the front.

Can't Move Your Caterpillar During Your Turn?

If your dice **do not** show the color at the back of your caterpillar, you can't move your caterpillar this turn. It's not all bad, though: The other players' caterpillars can't move either, even if you rolled the color of the pieces at their backs.

What If You Roll the Same Color Three Times?

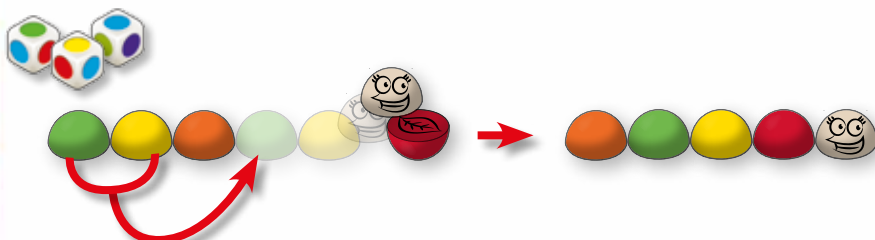
In the caterpillar world, it's a sign of good luck if the same color gets rolled on all three dice. If you can manage this, the colors don't matter: You get to move **two pieces** from the **back** of your caterpillar to the front, moving your caterpillar forward. The other players **can't** move their caterpillars at all, even if you rolled the right color for them.



Example: Niklas has rolled red on all three dice. He moves two pieces of his caterpillar to the front. The other players' caterpillars have to stay where they are.

I'm Hungry – Give Me Food!

If you reach a piece of food with your caterpillar head, gobble it up! First, finish your movement for the turn. Then, turn over the piece of food and put it between the head and the body of your caterpillar. It's now one caterpillar piece longer than before!



Example: Melina has rolled green, yellow, and blue. This means that she may move two pieces from the back of her caterpillar to the front. With this move, she reaches the red food piece. When she has finished moving her caterpillar forward, she takes the piece and puts it between the caterpillar's head and its body.

After all players have moved their caterpillars (if they can), give the dice to the player on your left. It is now this player's turn, and he or she rolls all three dice.

The End of the Game

The game ends as soon as one of the caterpillars has reached the third and final piece of food in its row. This caterpillar is the winner! If more than one player reaches the finish line at the same time, they are all winners.

Variant For Younger Players

In this variant, play with **only one** color die.

When it's your turn, roll the die until it shows the color of the back piece of your caterpillar. All other players get to move the back pieces of their caterpillars to the front whenever you roll a color that matches them. Once you have rolled your color, move the back piece of your caterpillar to the front and give the die to the player on your left.

You can find more gameplay ideas, especially for more experienced players, at www.amigo-spiele.de. Simply search for the game **Flori Vielfraß**.

Do you have your own idea for a game involving the caterpillars? Send them to us at redaktion@amigo-spiele.de! We're looking forward to your ideas!



Sie haben ein Qualitätsprodukt gekauft. Sollten Sie dennoch Anlass zu einer Reklamation haben, wenden Sie sich bitte direkt an uns.

Haben Sie noch Fragen? Wir helfen Ihnen gerne:

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